PROP Meeting: Week 6 – Minutes

12:32 – opening start with the teacher

Explain to the client;

Start with the client;

Showing the website

Technical problem – the server – cannot execute such things

Technical department – was unable to find a solution

12:34 – showing through the website; functions;

Somewhere in the center – to display

2nd option – check with first / last name, instead of a ticket

You cannot choose a camping spot – message? Something?

12:36 – customers to be able to view all spots, and then assign to them;

The message – that warns that there are no camping spots left;

The map from the reader – place it in the website; as well as the map for the camping spot (the same)

12:38 – Applications:

Go through them and their functions;

12:39 – something specific – type the first and last name, for example – in both cases, it would show

* See the people there and pay back to them, if the balance is not completed

all camping spots can be seen;

* How to see the name? do not like calling people by their id number. (easier to search for people by id number, instead of using names)

Include the name + the id number (for searching purpose)

12:41 Think about faster way? Clicking the line

* The client wants to see the number of the account – such that he would know to which account to transfer the money back

12:43 – what is sold? – implement it

12:44 – shopping card implementation; products that can be rent;

12:45 – continue with the other application – for the employees

Explanation how is it working

Working version

RFID chip – usage of it; assign it;

If it is possible to check in again?

If the RFID is assigned to someone, then it cannot be used

Missing to assign a camping spot – we can give the info back and how many places he has on its camping spot; see info about the other people that will check in;

12:50 – talk about the buy items – when scanning a chip, the balance of the person is displayed immediately; buy up until what you have money for it; a message with - you do not have enough money; please, remove something from your order

Overview – the money, the items that should be returned

It should be readable for the employees

Changes in the design – big, readable buttons

* A lot of empty space, missing information; (change)

12:56 – teacher

Why are desired those changes?

Better communication to the client;

Possible solutions;

Usability – how useful is the GUI – ask the client – he does not know anything; your own research is the most important thing

What do you want to see? Role play!

13:01 – about the question: remark- the numbers just get there; simple things, (double clicking, or whatever we prefer);

Missing one application- for the money

Process report – overview of who did what

Just an overview of the money to be given back – read the logFile

It is not that connected to the applications, no need to put it there; it only needs to be put in the DB

13:03 Closing

(First version of the app – next Tuesday and make some improvements until next Friday)